

MONSTER HUNTERS: Motivational Lenses (15 character points)

Accidental Hero [15 pts]

Choose 6 boxes

- Common Sense
- Danger Sense
- Wild Talent 1
- Extraordinary Luck
- Ridiculous Luck

Choose 3 boxes

- Compulsive Thrill Seeking (9)
- Sense of Duty (Humanity)

[MH1:6]

Avenger/Atoner [15 pts]

- Will +1
- Fearlessness 2
- Higher Purpose (Hunt _____)

Choose 3 boxes

- Fanaticism (The Mission)
- Obsession (Rid the World of Monsters)
- Sense of Duty (Humanity)

- Spend 13 points on **Know Thy Enemy** skills.
- Improve one combat skill by +1.

[MH1:6-7]

Chosen One [15 pts]

Choose 3 boxes

- Destiny
- Charisma 1 2 or 3
- Daredevil
- Serendipity 1
- Unfazeable

Choose 3 boxes

- Fanaticism (The Mission)
- Sense of Duty (Humanity)

[MH1:7]

Clergy [15 pts]

Choose 5 boxes

- Clerical Investment
- Contact Group (on 9, skill 12 15 or 18)
- Contact (on 9, skill 16)
- Legal Immunity
- Patron (Church)

Choose 3 boxes

- Fanaticism (The Mission)
- Sense of Duty (Humanity)
 - Research IQ-1
 - Religious Ritual IQ-1
 - Theology IQ-1

[MH1:7-8]

Criminal [15 pts]

Choose 4 boxes

- Contact Group (on 9, skill 12 15 or 18)
- Contact (on 9, skill 16)
- Danger Sense
- Zeroed

Choose 3 boxes

- Compulsive Thrill Seeking (9)
- Obsession (Rid the World of Monsters)

- Streetwise IQ
- Urban Survival IQ
- choose 6 more *criminal* skill circles

[MH1:8]

Hired Gun [15 pts]

Choose 5 boxes

- Contact (on 9, skill 16)
- Reputation +2 (“aware” people)
- Wealth-Comfortable (2x average)
- Wealthy (5x average)

Choose 3 boxes

- Compulsive Thrill Seeking (9)
- Fanaticism (The Mission)
- Greed (12)
- Sense of Duty (Humanity)
 - Merchant IQ
 - choose 3 more background skill circles

[MH1:8]

Law Enforcement [15 pts]

Choose 4 boxes

- Common Sense
- Contact Group (on 9, skill 12 15 or 18)
- Contact (on 9, skill 16)
- Danger Sense
- Intuition
- Legal Enforcement Powers
- Unfazeable

Choose 3 boxes

- Fanaticism (The Mission)
- Sense of Duty (Humanity)
 - Law (Criminal) IQ-1

- choose 8 more *law enforcement*

Philanthropist [15 pts]

Choose 6 boxes

- Skill package (bubble in all circles below)
- ○ Research IQ
- ○ ○ ○ Intelligence Analysis IQ
- ○ ○ ○ Tactics IQ
- Wealth-Wealthy (5x average)
- Very Wealthy (20x average)

Choose 3 boxes

- Compulsive Thrill Seeking (9)
- Fanaticism (The Mission)
- Obsession (Rid the World of Monsters)
- Sense of Duty (Humanity)

[MH1:8-9]

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Operative [15 pts]

■■■■■■ Patron (_____)

■■■ Duty (12, Extremely Hazardous)

[MH1:8]

Soldier [15 pts]

Choose 4 boxes

- Ambidexterity
- Danger Sense
- High Pain Threshold
- Rapid Healing
- Unfazeable
- Very Fit
- Duty (12, Extremely Hazardous)
- Soldier IQ
- Tactics IQ
- improve weapon of gun skill by +1

[MH1:9]